



Supplementary Regulations

Standard Club Event

COMPETITOR INFORMATION

- All Pit license holders are required to complete the Speedway Australia Entry to Venue form upon entry.
- Drivers Briefing MUST be attended by the driver. NO Driver representatives allowed.
- Engine Starts will be approx. 5pm
- Most Speedways have a strict 95dBA. Please check you have the correct mufflers to meet the Venue's rules.

NOMINATIONS

- There is NO Nomination fee.
- Nominations close 6 days prior to the event and can be made by email to Sprintcars Queensland: gldsecretary@scca.com.au or Ryan Harris: ryan_harris2@bigpond.com
- There is NO specific tyre rule for club events. Tyres as per SCCA Rule book.

RACE DAY FORMAT DRIVERS

BRIEFING

All drivers are required to attend drivers briefing. Failure to do so could subject the driver to penalty. Such as but not limited to if a points format a 15 point heats or if a transfer format a 5 sec penalty to a driver's best time.

ENGINE STARTS AND WHEEL PACKING

Time for engine starts will be nominated on the meeting run sheet and drivers are expected to be ready at the nominated time.

QUALIFYING

Qualifying – 4 laps. Cars will be split into seeded groups of 4. Groups will be determined at the drivers meetings.

There will be no points on qualifying. Qualifying will be used to rank the cars based 1-30 or the specific amount of cars at the event.

HEATS

- There will be 2 rounds of heats.
- Heats will have a maximum of 12 cars. Heats will be 10 laps, unless stated otherwise.

First Round of Heats

The first round of heats will be determined by the fastest qualifier to the front of heat one, second fastest to the front of heat 2 etc.

Second Round of Heats

The second round of heats an inversion of 8 (if 10 cars heats) will be applied based on qualifying times and swapping rows from 1st round of heats.

Points for heats will be 25, 22, 19, 17, 15, 13, 11, 9, 7, 5, 4, 3, 2, 1

- At the completion of the heats, heat points will be combined and tallied. This will form the A and B main starting order.
- Your fastest qualifying time will be used to split cars that are tied on points after the heats and determine the starting order for the feature.

B MAIN – if required

Will be cars 17th to 36th on points. The race will be over 15 laps, the first 4 place getters to the rear of the A Main and take up positions 17, 18, 19, 20.

A MAIN

The Highest point scorer after the Heats will start out of P1, the highest 16 point scorers transferring directly into the A main. The race will be over 30 laps. High point scorer shall be given lane choice.

CHANGE OF FORMAT

- If for whatever reason the format needs to change due to unforeseen circumstances, The Speedway Race Program coordinator in consultation with Sprintcars Queensland reserve the right to change the format which will be communicated to the drivers via a drivers briefing to explain the format depending on car count as to how it would work.

FIELD SIZES

- All heat fields will have a maximum of 12 cars
- All main events will have a maximum of the track density as set by the track licence in consultation with the Sprintcars Queensland.

MAIN EVENT PRESENTATION

- Time permitting, a 4 wide presentation lap prior to the main event will commence and conclude on the direction of the chief steward.

PRIZE MONEY STRUCTURE

Finish	A–Main	B–Main
1	2,600	
2	1,850	
3	1,250	
4	1,000	
5	800	150
6	700	150
7	600	150
8	550	150
9	500	150
10	450	150
11	400	150
12	400	150
13	350	150
14	350	150
15	350	150
16	350	150
17	350	150
18	350	150
	\$13,200	\$2,100

ProSprintcars

Format:

Hot Laps

2 x Rounds of Heats

Main Event

Prize Money – For Maryborough event 30 December - \$150 to start the ProSprintcar Main Event. Plus Series money if applicable.